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# Open GLAM & education. Teacher's and educator's perspective on digital culture resources

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## Demographics

Enter screen

	<p>Dear Teachers and non-formal Educators,</p> <p>we invite you to take part in a study about the use of educational interactive materials (e.g. games, quizzes, virtual tours) educational digital resources (e.g. lesson plans, learning scenarios, tutorials) and online, digitized collections (e.g. image, video, sound) developed by cultural heritage institutions such as galleries, libraries, archives and museums (GLAM).</p> <p>We would like to ask you to fill up a short questionnaire. This will not take more than 10 minutes. The study focuses on teachers, educators and librarians that educate students approximately from 3 to 18 years old.</p> <p>The study is conducted by <a href="#">Centrum Cyfrowe</a> in partnership with <a href="#">Europeana</a> and <a href="#">EuroClio</a> and aimed at</p> <ul style="list-style-type: none"><li>- understanding the status quo in use of GLAM's educational interactive materials &amp; resources for educational purposes,</li><li>- supporting the development of new high quality, relevant f GLAM educational interactive materials &amp; resources</li><li>- promoting them among teachers and non-formal educators.</li></ul> <p>We want to assure you that your responses to this survey are completely anonymous and your personal data will not be collected. The collected data will create a base for a research report that will be openly available in the fall of 2022.</p> <p>If you want to directly receive the final report from the study or if have any further questions please do not hesitate to contact Anahita Rezaei at <a href="mailto:arezaei@centrumcyfrowe.pl">arezaei@centrumcyfrowe.pl</a> Read our full Privacy Policy here: <a href="https://centrumcyfrowe.pl/en/privacy-policy/">https://centrumcyfrowe.pl/en/privacy-policy/</a></p> <p>We are very grateful for your help. Magdalena Biernat - Centrum Cyfrowe board member, project manager Anahita Rezaei - project coordinator</p>

SCREENER

Single answer

D1	<b>D1 Choose from below your current profession/ position.</b>
1	Teacher
2	Non-formal educator
3	Other

IF Q= 3 – terminate

Multi answer

D2	<b>D2 What kind of resources provided by any type of GLAM institutions (galleries, libraries, archives, museums) do you use while conducting educational activities?</b>

1	Online, digitized collections and their context information ( e.g. image, video, sound)
2	Educational interactive materials (e.g. games, quizzes, virtual tours)
3	Educational digital resources (e.g. lesson plans, learning scenarios, tutorials)
98	None of the above

IF Q= 98 – terminate

Multi answer

D3	<b>D3 How old are your students/pupils? Please select all that apply.</b>
1	3 -9 years old
2	10- 13 years old
3	14 -18 years old (or end of secondary school)
4	Currently I do not teach

Single answer

D4	<b>D4 Please indicate your gender.</b>
1	Male
2	Female
3	Non-binary
4	I prefer not to answer

Single answer

D5	<b>D5 What age group do you belong to?</b>
1	Under 35
2	35-44
3	45-54

<b>4</b>	55 and above
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**Single answer**

<b>D6</b>	<b>D6 Please indicate the population size of the place where you currently reside.</b>
<b>1</b>	Rural
<b>2</b>	City – up to 49k residents
<b>3</b>	City – 50k-99k residents
<b>4</b>	City - 100k-499k residents
<b>5</b>	City – 500k–999k residents
<b>6</b>	City – 1 million residents or more

**Single answer**

<b>D7</b>	<b>D7 Which country do you work in? / Choose the country of your workplace below.</b>
<b>1</b>	Drop-down list of 27 EU countries
<b>2</b>	Other

**Multianswer**

<b>D8</b>	<b>D8 What's the official status of the school/institution you are teaching/ conducting educational activities in? Please select all that apply.</b>
<b>1</b>	Public
<b>2</b>	Private
<b>3</b>	Non Governmental
<b>4</b>	Public-private partnership
<b>5</b>	Other

**Multi answer**

<b>D9</b>	<b>D9 What is/are the areas you are running educational activities? Please choose all that apply.</b>
<b>1</b>	Reading, writing and literature
<b>2</b>	Natural sciences
<b>3</b>	Mathematics
<b>4</b>	Foreign language
<b>5</b>	Physical education and health
<b>6</b>	Business and entrepreneurship
<b>7</b>	Social studies
<b>8</b>	History
<b>9</b>	Arts education
<b>10</b>	Religion/ ethics/ moral education
<b>11</b>	ICT (Internet Communication Technologies)
<b>12</b>	Technology

13	Practical and vocational skills
14	Media education/digital literacy related classes
15	Other subjects

If Terminate show screen:

	Thank you for your help!

## Ways of using educational interactive materials, educational resources and online collections

Only if 1 in Q2 Multi answer

Z1	<b>Z1 What kind of media from online collections provided by GLAM institutions (galleries, libraries, archives, museums) do you use for educational purpose:</b>

1	Image
2	Text
3	Sound
4	Video
5	3D

Randomise, multi answer

Display on 2 screens

Z2	<b>Z2 What kind of online interactive materials and digital resources provided by GLAM institutions (galleries, libraries, archives, museums) have you used at least once in your daily practice for educational purposes? Please choose all that apply.</b>
1	Online games
2	Online quizzes
3	WebQuest
4	Mobile applications
5	Lesson plans / learning scenarios
6	Resources for classroom usage
7	Teacher guide and student worksheets
8	Presentations
9	Text materials prepared for students
10	Digitized collection's item
11	Videos
12	Tutorials
13	E-books
14	Online Magazines
15	Audiobooks
16	3D Educational Resources

17	Virtual trip /Virtual tours
18	Music / Sound / Playlists
19	Podcasts
20	Vlogs
21	Other

Randomise, multi answer

23	<b>Z3 Now, please indicate interactive materials and digital resources provided by GLAM institutions (galleries, libraries, archives, museums) that you use MOST FREQUENTLY for educational purposes. Please choose all that apply.</b>
1	Online games
2	Online quizzes
3	WebQuest
4	Mobile applications
5	Lesson plans / learning scenarios
6	Resources for classroom usage
7	Teacher guide and student worksheets
8	Presentations
9	Text materials prepared for students
10	Digitized collection's item
11	Videos
12	Tutorials
13	E-books
14	Online Magazines
15	Audiobooks
16	3D Educational Resources
17	Virtual trip / Virtual tours
18	Music / Sound / Playlists
19	Podcasts
20	Vlogs
21	Other

Multi answer, randomise

Ask also if 1 in Q2

24	<b>Z4 What platforms/websites/sources do you use most often when YOU SEARCH FOR interactive materials and digital resources provided by GLAM institutions (galleries, libraries, archives, museums) on the internet? Please choose all that apply.</b>
1	Websites (of galleries, libraries, archives or museums)
2	Regional or national online repositories with GLAM content
3	Social media (of galleries, libraries, archives or museums)
4	Other social media channels
5	Wikipedia / Wikimedia
6	Europeana website
7	Teaching with Europeana blog

8	Historiana website
9	EuroClio website
10	I use the search results, e.g. on Google
11	Google Arts & Culture
12	Mailing lists (of galleries, libraries, archives or museums)
13	I am sending a request directly to galleries, libraries, archives and museums by email
14	Other teacher's/educator's social media, blogs etc.
15	Conferences
16	Workshops
17	Webinars/online meetings
18	Educational platforms
19	Educational organizations (e.g. NGO's)
20	Other

Single answer

Ask also if 1 in Q2

Z5	<b>Z5 HOW OFTEN</b> do you use interactive materials and digital resources provided by GLAM institutions (galleries, libraries, archives, museums) for educational purposes?
1	Every day
2	Few times a week
3	Several times a month
4	Once a month
5	Ad hoc when there is such a need

Randomize, multi answer

Ask also if 1 in Q2

Z6	<b>Z6 In which subject(s) or field(s) do you use</b> interactive materials and digital resources provided by GLAM institutions (galleries, libraries, archives, museums)? Please choose all that apply.
1	Reading, writing and literature
2	Natural sciences
3	Mathematics
4	Foreign language
5	Physical education and health
6	Business and entrepreneurship
7	Social studies
8	History
9	Arts education
10	Religion/ ethics/ moral education
11	ICT (Internet Communication Technologies)
12	Technology
13	Practical and vocational skills
14	Media education/digital literacy related classes
15	History
16	Other subjects



Ask also if 1 in Q2

Z7	<b>Z7 Interactive materials, digital resources and online collections provided by GLAM institutions (galleries, libraries, archives, museums) that you usually use more often come from institutions from:</b>
1	Your country
2	From <b>other European Union countries</b>
3	Countries outside European Union

Ask also if 1 in Q2

Z8	<b>Z8 Have you ever <b>created your own educational resources</b> based on interactive materials, digital resources or online collections provided by GLAM institutions (galleries, libraries, archives, museums)?</b>
1	Yes
2	No
3	Hard to say

## Motivation for using educational interactive materials, educational resources and online collections

Multi answer question, randomize

Ask also if 1 in Q2

C1	<b>C1 Why do you use</b> interactive materials, digital resources or online collections provided by GLAM institutions (galleries, libraries, archives, museums)? Please choose all sentences that are true for you.
1	They help me prepare online lessons during period of remote teaching
2	They help me prepare more engaging and creative lessons for students
3	They are of high quality
4	They are free of charge
5	Their legal status is clear to me (I know I can legally use them)
6	They are easy to access
7	Official textbooks do not include this sort of materials
8	They are in line with my teaching methods
9	They are innovative
10	I can change them according to my and my students' needs
11	They help me save time
12	They inspire me to create my own educational materials/ tools for my work
13	My colleagues recommended them me
14	They represent a modern approach to education

15	Other
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Ask also if 1 in Q2

	Please indicate to what extent do you agree with the following sentences
C2	<b>C2 Interactive materials, digital resources and online collections provided by GLAM institutions (galleries, libraries, archives, museums) help me in implementing the curriculum or educational programs.</b>
1	Strongly disagree
2	Disagree
3	Neutral
4	Agree
5	Strongly agree

Ask also if 1 in Q2

C3	<b>C3 Each cultural institution should develop Interactive materials, digital resources for teachers and non-formal educators.</b>
1	Strongly disagree
2	Disagree
3	Neutral
4	Agree
5	Strongly agree

Ask also if 1 in Q2

C4	<b>C4 Interactive materials, digital resources and online collections provided by GLAM institutions (galleries, libraries, archives, museums) are important and helpful tools for teachers and non-formal educators.</b>
1	Strongly disagree
2	Disagree
3	Neutral
4	Agree
5	Strongly agree

Barriers of using educational interactive materials, educational resources and online collections

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B1	<b>B1 What, according to you, are the main disadvantages of interactive materials, digital resources and online collections provided by GLAM institutions (galleries, libraries, archives, museums) that may stop others from using them? Please choose all that apply.</b>
1	Sometimes I do not know if I can use them legally (don't know the copyright restrictions)
2	Sometimes they are not easily accessible (e.g. by people with physical disabilities, situational disabilities, and socio-economic restrictions on bandwidth and speed)
3	Sometimes they do not meet my students' needs
4	Sometimes they are not user-friendly
5	Sometimes they are of poor quality
6	Sometimes they cover only a part of the topic I want to cover
7	They are not clearly linked to the curriculum of the subject
8	They are not gathered in one place (one platform, website, catalog)
9	Sometimes they are hard to find
10	Sometimes they do not have the right format
11	There are too few of them available
12	They are not well promoted
13	My students don't find them interesting
14	They are not updated regularly
15	I need to register to use them
16	Other

Ask also if 1 in Q2

B2	<b>B2 Do you usually know what is the legal status (copyright) of interactive materials, digital resources and online collections provided by GLAM institutions (galleries, libraries, archives, museums) that you use?</b>
1	YES
2	NO
3	Hard to say

Ask also if 1 in Q2

B3	<b>B3 Has ever unclear legal status (copyright) prevented you from using interactive materials, digital resources and online collections provided by GLAM institutions (galleries, libraries, archives, museums) for educational purposes?</b>
1	YES
2	NO
3	Hard to say

COMMENTS

<b>TECHNICAL ISSUES</b>	<b>MERITUM</b>


## COVID-19 influence on using educational interactive materials, resources and online collections

Ask also if 1 in Q2

E1	<b>E1 When did you start using digital interactive materials, digital resources and online collections provided by GLAM institutions (galleries, libraries, archives, museums) for educational purposes?</b>
1	Before the COVID-19 pandemic
2	During the period of remote education (COVID-19 pandemic)
3	After returning to school (after the period of remote education)
4	Hard to say

Ask also if 1 in Q2

E2	<b>E2 Did you run educational activities remotely during the COVID-19 pandemic?</b>
1	YES
2	NO

If YES

Ask also if 1 in Q2

E3	<b>E3 Did you use interactive materials, digital resources and online collections provided by GLAM institutions (galleries, libraries, archives, museums) during the period of remote education?</b>
1	YES
2	NO

Ask also if 1 in Q2

E4	<b>E4 Did you use interactive materials, digital resources and online collections provided by GLAM institutions (galleries, libraries, archives, museums) while running educational activities in your institution (not online) during the last year?</b>
1	YES
2	NO

Not obligatory

Ask also if 1 in Q2

E5	<b>E5 Please share with us one or two links to your favorite interactive materials, digital resources and online collections provided by GLAM institutions (galleries, libraries, archives, museums).</b>
1	Link 1
2	Link 2

Thank you very much for your help!